**ADDING UP THE POINTS**

* The winner of a match is the one who wins the first THREE or FOUR games (according to the competition)
* A game consists of 11 points
* There must be a gap of at least two points between opponents
* If the score is 10-10, the game goes in to extra play until one of the players has gained a lead of 2 points
* The point goes to the player who successfully ends a rally
* The score of the server is always announced first

**SCORING**   
A player scores a point when his opponent commits one of the following errors:

* He isn't able to return the ball.
* He returns the ball outside the opposite side of the table.
* He lets the ball bounce more than once in his own court before returning it.
* He touches the ball several times successively.
* He strikes the ball in volley (without it bouncing on the table) above his side of the table.
* He moves the table during play.
* He touches the net or a post.
* His free hand touches the table.
* He makes a bad service (see service)

**RULES OF THE GAME:**

* If the ball touches the table surface, it is declared in
* If it touches the side of the table, it is declared out
* A player is not allowed to strike the ball in volley, unless the opponent's ball leaves the table and I strike the ball in volley behind the table, in which case the point would be given to me.

**SERVICE**   
The initial order of serving is decided by lot. Service changes every 2 points, except during periods of extra play where it changes each time. Service must adhere to the following rules :

* The ball rests freely on the open palm of the hand.
* The hand holding the ball must be above the level of the table.
* The ball should be projected upwards (at least 16 cm)
* The ball should be struck when it is falling and behind the table.
* The ball should first bounce in one's court, then in the opponent's court.
* Service can be diagonal and also in a straight line in singles
* Service can be replayed when :
* The ball touches the net or its supporting posts before touching the opponent's court (''let'' service)
* The ball touches the net then is struck in volley by the opponent without it touching his court.
* The receiver was not ready at the time of service.

**DOUBLES**   
Service must be diagonal, from the right half court (marked by a white line) to the opponent's right half court After that, play can cover the whole table, but each partner must take his turn.   
  
Service changeover in Doubles: 

* A1 serves to B1 (2 services),
* B1 then serves to A2 (2 services),
* A2 then serves to B2 ,
* B2 serves to A1 and continuing in this way for every 2 services. Following service, each player takes turns to return the ball.   
  In addition to the aforementioned cases in singles, a doubles team scores a point when its doubles opponents make one of the following errors :
* At service, the player lets the ball bounce on the left half court, on either side of the court.
* A player strikes the ball when it is not his turn.
* Obstruction is not an acceptable claim for players of the same doubles team.